

# The Algebra of Elliptic Curves

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## Intuition

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# Intuition

## Definition

An **elliptic curve** is the set of pairs of 'numbers' (for an appropriate definition of 'numbers', as we will describe)  $(x, y)$  satisfying the equation:

$$y^2 = x^3 + ax + b$$

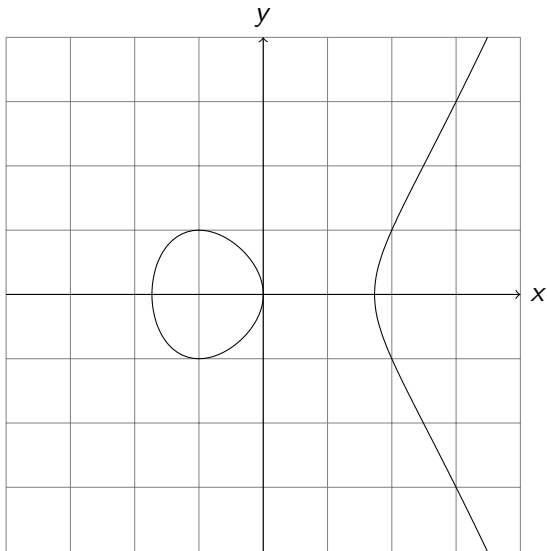


Figure: The graph of the equation  $y^2 = x^3 - 3x$ .

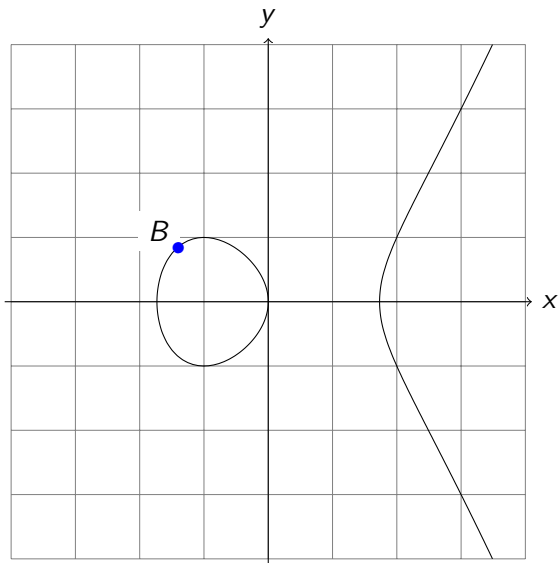


Figure: The first iteration of our process.

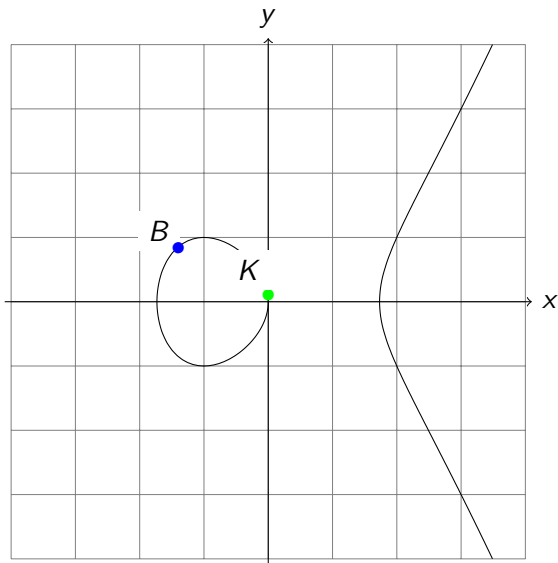


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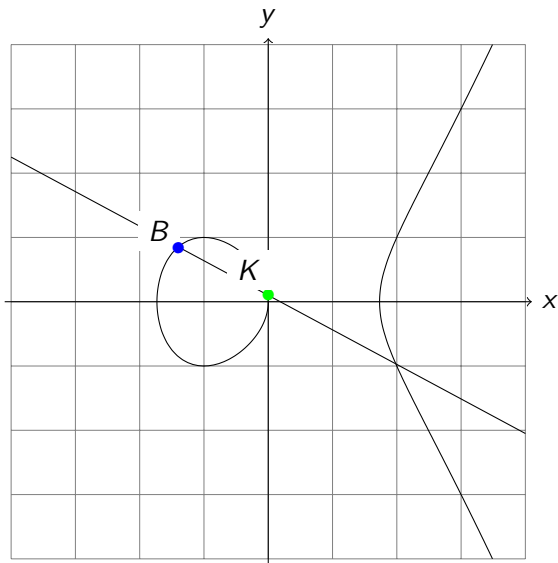


Figure: The first iteration of our process.



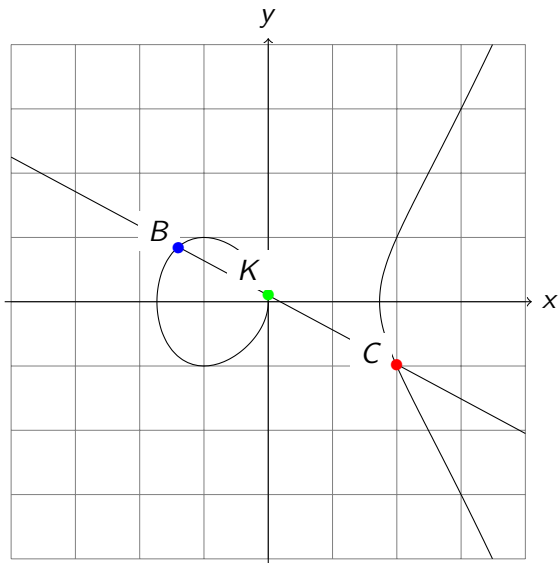


Figure: The first iteration of our process.

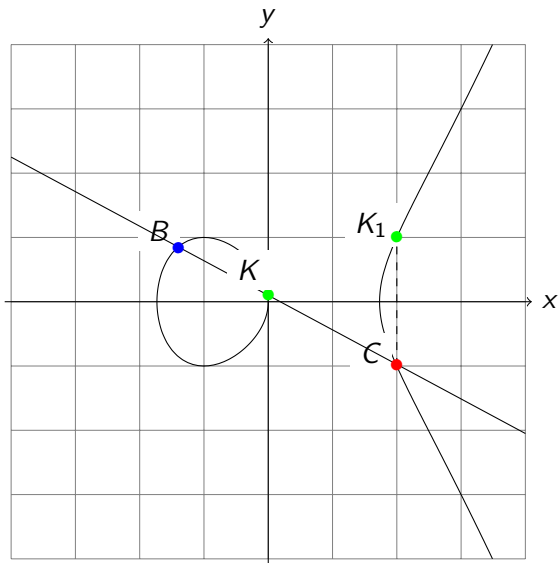


Figure: The first iteration of our process.

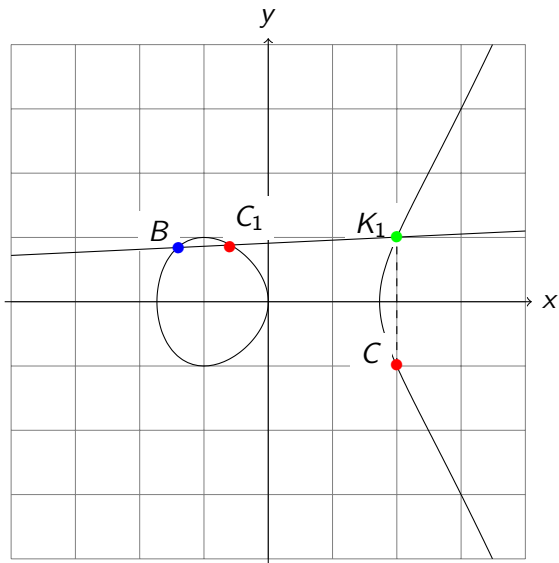


Figure: The second iteration of our process.

# A Whirlwind Tour of Abstract Algebra

## Definition

For the purposes of this talk, a **set** will be a collection of objects. For more information, consider looking up the Wikipedia page for ZFC (Zermelo - Frankel - Choice set theory, the foundations for most modern math). An element of a set is one of the objects in the set. The notation  $a \in A$  means that the object  $a$  is in the set  $A$ .

## Definition

Let  $A$  and  $B$  be sets. The union of  $A$  and  $B$ , denoted  $A \cup B$ , is the set of all elements which are in  $A$  or in  $B$  (inclusive or). The intersection of  $A$  and  $B$ , denoted  $A \cap B$  is the set of all elements which are in  $A$  and in  $B$ . The difference  $A - B$  or  $A \setminus B$  is the set of all elements in  $A$  which are not in  $B$ .

## Definition

The **Cartesian product** of two sets  $A$  and  $B$ , written  $A \times B$ , is the set of all pairs  $(a, b)$  with  $a \in A$  and  $b \in B$ .

## Definition

An **equivalence relation** on a set  $S$  is a subset  $R$  of  $S \times S$  satisfying the following properties:

- ▶ Reflexivity: For every  $a$  in  $S$ ,  $(a, a)$  is in  $R$ .
- ▶ Symmetry: If  $(a, b)$  is in  $R$ , then  $(b, a)$  is in  $R$ .
- ▶ Transitivity: If  $(a, b)$  is in  $R$  and  $(b, c)$  is in  $R$ , then  $(a, c)$  is in  $R$ .

We write  $a \sim b$  to indicate that  $(a, b)$  is in the set  $R$ .

## Lemma

*Let  $S$  be a set and  $\sim$  be an equivalence relation on  $S$ . Let  $[a]$  denote the set of all  $b \in S$  satisfying  $a \sim b$ . Every  $[a]$  is either equal or disjoint to every other  $[b]$ , and every element of  $S$  is in some  $[a]$ .*



## Definition

A **group** is a set  $G$  equipped with a binary operation, that is, a function  $f : G \times G \rightarrow G$ . We'll often write the group operation using infix notation using an operator like  $\bullet$ ;  $(a \bullet b)$ , for example, denotes  $f(a, b)$ . This binary operation satisfies the following properties:

- ▶ Associativity:  $a \bullet (b \bullet c) = (a \bullet b) \bullet c$ .
- ▶ Identity: There is an element  $e$  of the set  $G$  such that for each  $g$  in the set  $g$ ,  $e \bullet g = g \bullet e = g$ .
- ▶ Inverses: For every  $g$  in the set  $G$ , there is an element  $g^{-1}$  in  $G$  satisfying  $gg^{-1} = g^{-1}g = e$ .

## Definition

A group is **abelian** or **commutative** if  $a \bullet b = b \bullet a$  for each  $a, b \in G$ .

## Definition

A **subgroup**  $H$  of a group  $G$  is a subset of  $G$  that satisfies the group axioms for the same operation as  $G$ .

## Definition

A **cyclic subgroup generated by**  $g$  for some  $g$  in a group  $G$  is the set of all 'powers' of  $g$ , that is the set of all elements of the form  $g \cdot g \cdot \dots$  or  $g^{-1} \cdot g^{-1} \cdot \dots$ , together with the identity.

### Example

The symmetries of a triangle are a group.

### Example

The integers (under addition) form a group

### Example

**The integers modulo  $n$  form a group under addition.**

### Example

**The integers modulo a prime  $p$ , if you take away 0, form a group under multiplication.**

## Definition

A **ring** is a set  $R$  with two binary operations called multiplication and addition, satisfying the following properties:

- ▶ Both operations are associative
- ▶ The set  $R$  is a group under multiplication with identity  $0$
- ▶ There is a multiplicative identity  $1$
- ▶ Multiplication distributes over addition; i.e., for every  $a, b, c \in R$

$$a(b + c) = ab + ac \text{ and } (b + c)a = ba + ca$$

A ring is called **commutative** if  $ab = ba$  for all  $a$  and  $b$  in the ring.

### Example

The integers are a ring.

### Example

**The integers mod  $n$  are a ring.**

### Example

Polynomials in  $n$  variables with real, integer, or complex coefficients (actually, in any ring) form a ring under the multiplication and addition formulas we're familiar with.

## Definition

A **field** is a commutative ring  $F$  where the set  $F - \{0\}$  is a group under the ring multiplication.

### Example

The rational numbers  $\mathbb{Q}$ , the set of ratios  $\frac{p}{q}$  for  $p, q$  integers, form a field under the standard 'fraction multiplication'.

### Example

The real numbers  $\mathbb{R}$  and the complex numbers  $\mathbb{C}$  are fields.

### Example

**The integers modulo a prime  $p$  are a field.**

## Definition

A **vector space** over a field  $k$  is an abelian group  $V$  together with an operation  $\cdot : k \times V \rightarrow V$  called scalar multiplication that is distributive and satisfies  $0 \cdot v = \vec{0}$  (where  $\vec{0}$  is the identity of the group) and  $1 \cdot v = v$ .

## Example

The Cartesian product  $k \times k \times k \dots \times k$  is a vector space under componentwise addition and the scalar multiplication law:

$$x \cdot (a_1, a_2, \dots, a_n) = (xa_1, xa_2, \dots, xa_n)$$

We call this construction **affine  $n$ -space over  $k$**



# Zero Sets and Projective Space

## Definition

Fix a field  $k$ . The **zero set** of a polynomial  $P(x_1, \dots, x_n)$  is the set of all  $(x_1, \dots, x_n)$  in affine  $n$ -space such that  $P(x_1, \dots, x_n) = 0$ .

## Definition

**Projective  $n$ -space** over a field  $k$  is the set of equivalence classes of the set  $k \times k \times \dots \times k - (0, \dots, 0)$  (multiplied  $n + 1$  times) by the equivalence relation  $a \sim b$  if and only if

$$(a_1, \dots, a_{n+1}) = \lambda(b_1, \dots, b_{n+1})$$

## Definition

The **degree** of a term in a polynomial is the sum of the powers of the indeterminate variables in that term. A **homogeneous polynomial** in  $n$  variables is a polynomial whose terms all have the same degree.

## Lemma

*The 'zero' of a homogeneous polynomial is a well defined notion in projective space.*

## Putting it all Together

- ▶ Take an **elliptic curve** defined by a polynomial equation  $P(x, y)$  over a **finite field**  $k$  (for computability).
- ▶ Pick a **base point** for our elliptic curve.
- ▶ Embed this curve into **projective space** using the homogeneous polynomials associated to  $P(x, y)$ .
- ▶ This yields a group!
- ▶ Pick a **private key** (some integer  $n$ )
- ▶ Now add the base point *to itself*  $n$  times - where  $n$  is your private key. This yields your **public key**
- ▶ Double and Add for speed!

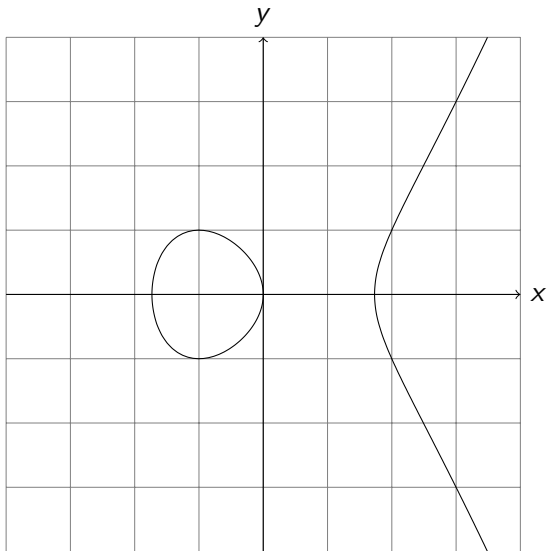


Figure: The graph of the equation  $y^2 = x^3 - 3x$ .

# Computations with TinyEC

# Some Python Code for You

```
#!/usr/bin/python

from tinyec import registry
import random

curve = registry.get_curve('secp521r1') # This is the largest prime field key
                                         # recommended by the NSA as of
                                         # recentlyish.
print("There are", curve.field.h, "cyclic groups associated with this field.")
print("""The order of the cyclic group generated on this curve by this
      base point is: """, curve.field.n)
privKey = random.randint(0, curve.field.n) # random isn't secure but it's fine.
pubKey = privKey * curve.g # This is the beef - generate a public key from a
                           # private key!
print("My public key is:", pubKey)
print("I check that my private key works, and obtain:", privKey * curve.g)
print("I can't read that. Is it equal:", privKey * curve.g == pubKey)
print("My private key is (sshhh, don't tell):", privKey)
```



# Let's Time This

```
In [1]: from tinyec import registry
```

```
In [2]: import random
```

```
In [3]: curve = registry.get_curve('secp521r1')
```

```
In [4]: privKey = random.randint(0, curve.field.n)
```

```
In [5]: %timeit pubKey = privKey * curve.g
```

```
87.1 ms ± 126 s per loop (mean ± std. dev. of 7 runs, 10 loops each)
```

# Plotting Elliptic Curves over Finite Fields

Let's plot our equation  $y^2 = x^3 - 3x$  over a finite field (in our case, the integers modulo 257).

```
import numpy
import matplotlib.pyplot as plt

p = 257 # To irritate the programmers
grid = numpy.zeros((p, p))
for i in range(0, p):
    for j in range(0, p):
        if (i**2)%p == (j**3-3*j)%p:
            grid[i][j] = 1

for j in range(0, p//2):
    grid[p, j] = 1
plt.imshow(grid, interpolation="nearest")
plt.show()
```

